

Game: Fallout 4
Content: Bobbleheads

✓	Bobblehead▼	Effect	Nearest Map Marker	Location Description
<input type="checkbox"/>	Agility	+1 to Agility	Wreck of the FMS Northern Star	On the edge of the bow of the ship, wooden platform.
<input type="checkbox"/>	Barter	+5% better prices	Longneck Lukowski's Cannery	Inside the metal catwalk hut, southwest upper area of the main cannery room.
<input type="checkbox"/>	Big Guns	+25% critical damage with heavy weapons	Vault 95	In the living quarters area, north-most room, on a radio.
<input type="checkbox"/>	Charisma	+1 to Charisma	Parsons State Insane Asylum	On Jack Cabot's office desk, close to elevator, administration area.
<input type="checkbox"/>	Endurance	+1 to Endurance	Poseidon Energy	On the metal desk with a magazine, near steamer trunk, central metal catwalk.
<input type="checkbox"/>	Energy Weapons	+25% critical damage with energy weapons	Fort Hagen	In the Command Center, southwest kitchens, on a small table between two fridges. (Accessible only during/after the main quest Reunions)
<input type="checkbox"/>	Explosives	+15% explosive damage	Saugus Ironworks	In the Blast Furnace on the second level catwalk behind Slag's spawn and next to a steamer trunk.
<input type="checkbox"/>	Intelligence	+1 to Intelligence	Boston Public Library	On the computer bank, mechanical room, northwest corner of library.
<input type="checkbox"/>	Lockpicking	Easier lockpicking	Pickman Gallery	Last tunnel chamber where you see Pickman; On the ground between brick pillars and a bin fireplace.
<input type="checkbox"/>	Luck	+1 to Luck	Spectacle Island	In the second deck pilot house of a green tugboat located at the southern end of Spectacle Island, on a locker shelf near the steamer trunk.
<input type="checkbox"/>	Medicine	+10% stimpak healing	Vault 81	In Curie's office, southeast corner of the Vault.
<input type="checkbox"/>	Melee	+25% critical damage with melee weapons	Trinity Tower	On a table in the cage where Rex Goodman and Strong are being held.
<input type="checkbox"/>	Perception	+1 to Perception	Museum of Freedom	On the room where you first meet Preston Garvey; on a desk next to a broken terminal.
<input type="checkbox"/>	Repair	+10% fusion core duration	Corvega Assembly Plant	On the very end of the top exterior ganty (blue ballon), southwest roof section of the plant building.
<input type="checkbox"/>	Science	+1 guess when hacking	Malden Middle School (Vault 75)	On the desk overlooking the subterranean 'Training' area, within the science labs.
<input type="checkbox"/>	Small Guns	+25% critical damage with ballistic guns	Gunners Plaza	On the broadcast desk in the on-air room, ground floor, west side of the building.
<input type="checkbox"/>	Sneak	+10% harder to detect	Dunwich Borers	On a small metal table by a lantern, right next to the metal post terminal area #4.
<input type="checkbox"/>	Speech	+100 vendor caps	Park Street Station (Vault 114)	In the Overseer's office.
<input type="checkbox"/>	Strength	+1 to Strength	Mass Fusion Building	On the metal wall sculpture high above the lobby desk.
<input type="checkbox"/>	Unarmed	+25% critical damage with unarmed attacks	Atom Cats Garage	On the hood of the rusty car in the main warehouse.

This document uses material from the "Vault-Tec bobblehead" article on the Fallout wiki at Wikia and is licensed under the Creative Commons Attribution-Share Alike License.