

Game: The Elder Scrolls V: Skyrim
Content: Stones of Barenziah (*No Stone Unturned*)
Total Stones: 24

✓	Location	Location Description	Notes
<input type="checkbox"/>	Ansilvund	On the table at the end of Ansilvund Burial Chambers	Ansilvund is a ruin northeast of Shor's Stone.
<input type="checkbox"/>	Black-Briar Lodge	Top floor	Black Briar Lodge is a building at the base of the mountains east of Riften. To get a map marker, visit the Bee and Barb in Riften and talk to Louis Letrush to start <i>Promises to Keep</i> .
<input type="checkbox"/>	College of Winterhold	Arch-Mage's Quarters	Arch-Mage's Quarters are accessible after completing the College of Winterhold quest <i>Under Saarthal</i> .
<input type="checkbox"/>	Dainty Sload	Inside the ship in the last room	The Dainty Sload is a ship found northeast of Solitude and southwest of Solitude Lighthouse. It is visited during the Thieves Guild quest <i>The Dainty Sload</i> .
<input type="checkbox"/>	Dark Brotherhood Sanctuary	Astrid's room	The sanctuary is accessible after joining the Dark Brotherhood, or through the quest <i>Destroy the Dark Brotherhood!</i> .
<input type="checkbox"/>	Dead Crone Rock	Stone altar opposite the Word Wall	Dead Crone Rock is a tower south-southwest of Markarth. To get a map marker, visit Dawnstar and talk to Silus Vesuius outside his home to start <i>Pieces of the Past</i> .
<input type="checkbox"/>	Fellglow Keep	Up the stairs and to the right	Fellglow Keep is a fort east-northeast of Whiterun. To get a map marker, after the College of Winterhold quest <i>Under Saarthal</i> speak to Urag gro-Shub in the library to start <i>Hitting the Books</i> .
<input type="checkbox"/>	Hob's Fall Cave	The gem is near the alchemy set under the bridge in the northwestern part of the cave system	Hob's Fall Cave is a small cave on the coast between Winterhold and Dawnstar. To get a map marker, after becoming a member of the Bard's College, talk to Pantea to start <i>Pantea's Flute</i> .
<input type="checkbox"/>	Markarth	The Treasury House, Thonar's bedroom	Pick an Apprentice lock to enter the bedroom.
<input type="checkbox"/>	Markarth	Understone Keep, Dwemer Museum	There are several ways to enter the museum. The two fastest are: (1) Talk to Calcelmo in Understone Keep to start <i>Nimhe, the Poisoned One</i> . The museum key is awarded upon completion. (2) Steal the museum key on the table near Calcelmo, or pick the Adept lock. This method will make the museum guards hostile towards you.
<input type="checkbox"/>	Pinewatch Bandit's Sanctuary	Press the hidden button to the right of the bookcase, providing access to the bandit's hideout. The gem is found in a locked room in the Bandit's Sanctuary.	Pinewatch is a building that can be found by following the road east-northeast from Falkreath. It is visited during the Thieves Guild quest <i>Silver Lining</i> .
<input type="checkbox"/>	Rannveig's Fast	After falling down the trapdoor in front of the chest and the Word Wall, the stone is next to the alchemy lab and chest on the right	Rannveig's Fast is a ruin in the mountain range south of Morthal, north of Swindler's Den.
<input type="checkbox"/>	Reeking Cave or Thalmor Embassy	Prior to official patch 1.4, the stone is located in the Thalmor Embassy in Elenwen's Solar on the second floor. After patch 1.4, inside Reeking Cave.	The gem can be acquired during the main quest line quest <i>Diplomatic Immunity</i> . However, it is possible to access Reeking Cave by jumping and using Whirlwind Sprint.
<input type="checkbox"/>	Riften	Mistveil Keep, Jarl's bedroom	
<input type="checkbox"/>	Solitude	Blue Palace, Jarl's bedroom	
<input type="checkbox"/>	Solitude	Proudspire Manor	Must buy the house but no upgrades are required.

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<input type="checkbox"/>	Stony Creek Cave	On the table next to the alchemy lab in the room off to the side	Stony Creek Cave is south of the Eastmarch Imperial Camp by a small lake with a dock. To get a map marker, after becoming a member of the Bard's College, talk to Inge Six Fingers to start <i>Finn's Lute</i> .
<input type="checkbox"/>	Sunderstone Gorge	On the table with two bodies in front of the Word Wall	Sunderstone Gorge is a cave found south of Fort Sunguard.
<input type="checkbox"/>	Whiterun	Dragonsreach, Jarl's bedroom	
<input type="checkbox"/>	Whiterun	Hall of the Dead, inside the catacombs	
<input type="checkbox"/>	Whiterun	Jorrvaskr's living quarters, Kodlak's room	
<input type="checkbox"/>	Windhelm	House of Clan Shatter-Shield	Pick a Master lock to enter.
<input type="checkbox"/>	Windhelm	Palace of the Kings, upstairs in Wuunferth's room	
<input type="checkbox"/>	Yngvild	The gem is in the bedroom behind the throne in Yngvild Throne room	Yngvild is a cave found on an island east-northeast of Dawnstar. It is visited during the Thieves Guild quest <i>Toying With The Dead</i> .

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